

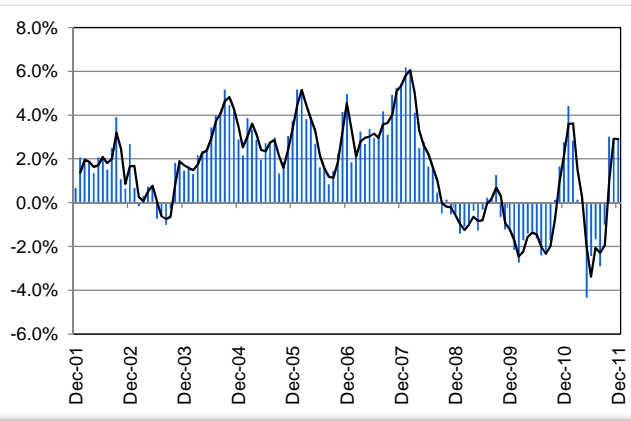
TEXAS INDUSTRY PROFILE

Amusement, Gambling, and Recreation NAICS 713 (Private Industry Only)

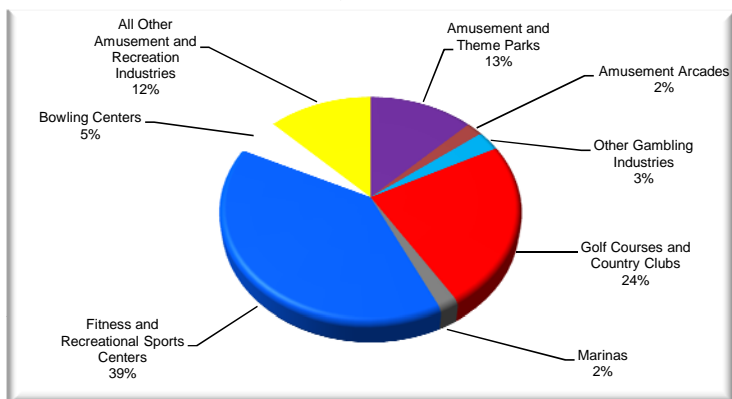
Industry Description

Industries in the Amusement, Gambling, and Recreation subsector (1) operate facilities where patrons can primarily engage in sports, recreation, amusement, or gambling activities and/or (2) provide other amusement and recreation services, such as supplying and servicing amusement devices in places of business operated by others; operating sports teams, clubs, or leagues engaged in playing games for recreational purposes; and guiding tours without using transportation equipment. *NAICS 7131 (Amusement Parks and Arcades) 7132 (Gambling Industries) 7139 (Other Amusement and Recreation Industries).

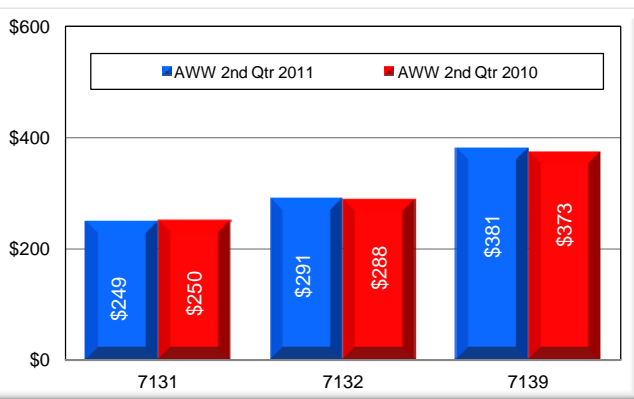
Total Nonagricultural Annual Employment Growth Rate 2001-2011



Component Breakout 2nd Quarter 2011



Average Weekly Wage



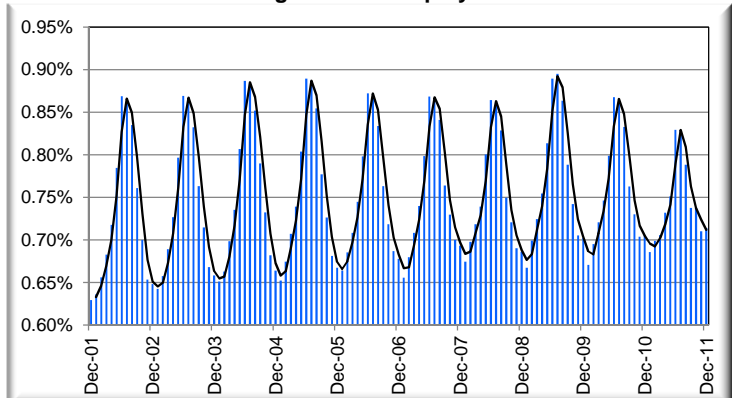
Size Class Data for Amusement, Gambling, and Recreation

Size Class	Units	Employment	% of NAICS
0-4 employees	1,595	2,918	4.3%
5-9 employees	638	4,109	6.0%
10-19 employees	622	8,192	12.0%
20-49 employees	416	12,274	18.0%
50-99 employees	138	9,003	13.2%
100-249 employees	81	11,388	16.7%
250-499 employees	N/A	N/A	N/A
500+ employees	17	20,137	29.6%
Total	3,507	68,021	100.0%

Historical Covered Employment for Amusement, Gambling, and Recreation

NAICS*	2nd Qtr		Numerical	Percent
	2011	2010		
7131	12,274	12,384	-110	-0.9%
7132	3,133	2,995	138	4.6%
7139	72,335	72,374	-39	-0.1%

Percentage of Amusement, Gambling, and Recreation in TX Nonagricultural Employment



Total Nonagricultural Employment Levels for Amusement, Gambling, and Recreation

